

## CREATING WATER EFFECTS

- Deluxe Materials
- Woodland Scenics Water System



### DELUXE MATERIALS

With Deluxe Materials water products you have several ways of creating water effects with **Scenic Water** (FT30000), **Solid Water** (FT30004) and **Making Waves** (FT30002). You can combine these products you can create still, flowing or falling water.



**Scenic Water** is ideal for use in closed containers such as sinks, glass jars or small ponds and is very easy to use. Place the open container in a bowl of hot water (60°C) and let it melt, then pour directly from the pot.

Scenic Water can be remelted and is water soluble so can be washed away.



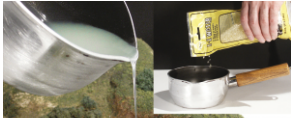
For larger projects **Solid Water** creates crystal clear, hard and durable water effects. This low odour 2 part resin creates the illusion of deep water in minimal thickness when used for still water lakes. It can also be used for casting windows.



**Making Waves** is a specially formulated, odourless, clear setting resin that is designed to hold its shape even on vertical surfaces. Thus it can be used to form waves, texture water surfaces to make ripples, waves and even waterfalls. It is ideal to use with a **Solid Water** base.

Once the base has dried, brush **Making Waves** onto the surface to create ripples & waves. It can be coloured with water-based paints.

## WOODLAND SCENICS WATER SYSTEM



FT30007

A range of Water Effects products from Woodland Scenics for modelling anything from puddles & ripples to oceans and rolling waves in every variety of transparency.

**E-Z Water** (FT30007) is easy to use and is good for deep, single pours. No measuring or mixing required, just heat and pour to form ponds, streams, rivers and harbours. This non-toxic, low-odour product that hardens in minutes and can be reheated to shape ripples, waves, rapids and to remove any scratches.



FT30008

**Realistic Water** (FT30008) models still or slow-moving water, such as ponds, rivers and lakes. No mixing is required – pour straight from the bottle. Build up in 3mm layers if deeper water is required, allowing to dry between layers.



FT30009

**Deep Pour Water** is available as **Clear** (FT30009) or **Murky** (FT30010) you can model any aquatic ecosystem, submerge details and go from shallow to deep in just one pour. It dries hard, won't crack, is non shrinking and will not discolour.

**Water Effects** (FT30011) is used to model fast-moving water features, such as waterfalls, rapids, waves or churning water. It's great for winter effects like icicles and other ice-like features. Add on top of cured Realistic Water or Deep Pour Water to model moving water – shape with a brush, cocktail stick or mixing stick.



FT30011

**Making Waves** (FT30013) is suitable to create water with a lot of movement (Water Effects more suitable for waterfalls). Also suitable for collage and fine art creations due to its high viscosity. It's clear from the pot, dries clear and will not discolour with age.